

APPRENTICESHIPS

Activity	Description	Group Size	Time Taken	Gatsby Benchmark
Pipework Activity	Team work and communication task to challenge coordination, teamwork and practical skills Physical and requires space LO: To establish team roles. To develop creative planning and practical with ideas and concepts. To develop communication and listening skills	4-6 per turn Can by used in whole class settings	15 minutes	5
Cross the river	Team building i using teamwork, coordination and physical ability to cross the team over to other post listening to strict instructions LO: To work as a team and establish team roles. To develop creative planning and practical with ideas and concepts. To develop communication and listening skills	4-10 per group Can by used in whole class settings	15 minutes	5
Candoo STEM Careers game	Career planning activity using card game concept to establish STEM careers and pathways. LO: To use creative ways to understand STEM Careers and the pathways into the professions	4-10 per game	30-40 minutes	2, 5
Virtual Reality Welding	VR game to introduce students into the world of welding. Using technology to bring real life experience and techniques to the students. LO: To experience welding careers and sectors To challenge new careers To bring work/career experience to the students.	Individual activity Can by used in whole class settings	2 minutes per turn	2, 5, 6
Build the Tallest Tower	Using household items, the students are challenged to use their knowledge of foundation and structures to build a solid tower which will compete within a competition with other teams. LO: To understand frame and structures To work as a team with set instructions and achieving outcome within time frame.	4-5 per group Can by used in whole class settings	15 - 20 minutes	5



APPRENTICESHIPS

Filter activity	To test several materials to determine which is the most effective filter. Plan and carry out a fair test to determine how effective the different materials are at removing mud from a mixture water considering both the time taken to filter the liquid. LO: To use knowledge of solids, liquids and gases to decide how mixtures might be separated, including through filtering, sieving and evaporating. Give reasons, based on evidence from comparative and fair tests for the particular uses of everyday materials. To report and present findings from enquiries including conclusions, causal relationships and explanation of and degree of trust in results in oral and written forms.	4-5 per group Can by used in whole class settings	15 - 20 minutes	4, 5
Pipe joining activity	Investigating sealants to choose the most suitable for joining a pipeline that will carry water. Investigate the effectiveness of a variety of sealants to join ϕ ipes. LO: Give reasons, based on evidence from comparative and fair tests, for the particular uses of everyday materials, including metals, wood and plastic. Taking measurements, using a range of scientific equipment, with increasing accuracy and precision, taking repeat readings when appropriate.	4-5 per group Can by used in whole class settings	15 - 20 minutes	4, 5
Game of Engineering Life	Using digital game to plan career pathways within STEM and engineering. LO: To either further own plan or investigate pathways within careers. To identify route within engineering and qualification required to access roles.	Individual activity Can by used in whole class settings	30-40 minutes	2, 3, 8
Health and Safety lesson	Presentation and classroom activity to explore consents of health and safety in work and engineering. LO: To understand health and safety and its importance To be able to recognise hazards and H&S standards.	Flexible working	1 hour	2, 5
What is an apprenticeship?	Presentation and research activity to explore apprenticeships and routes within careers. LO: To explore career pathways and apprenticeships	Flexible working	1 hour	5
Strongest bridge activity	Presentation and activity. To build the strongest bridge from the selected material. LO: To understand and practice structure importance and planning.	Flexible group size Can by used in whole class settings	1 hour	5



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Interview skills	Presentation and activity to introduce students to the world of interviews and skills needed. LO: Identify skills and knowledge needed for interviews To practice peer interviews and prepare own answers to questions.	Individual and peer exercises.	1 hour	3, 5, 8
Learn the trades	Vary of presentations/talk and lessons on understanding different engineering trades and careers. LO: To understand and define difference in engineering trades. To explore careers within different trades and areas within engineering.	Flexible working	1 hour	2, 5, 6
Decarbonisation Lesson	Introduction to decarbonisation and the developments being introduced within the Humber engineering sector. LO: To introduce decarbonisation/ climate change and the project taking place in the Humber. To identify change and opportunities within engineering through decarbonisation.	Flexible learning	1 hour	4, 5